

## Fill in the gaps

On a warm summer's evenin',
On a (1) bound for nowhere
I met up with the gambler.
We were (2) too tired to sleep.
So we took turns a-starin'
Out the window at the darkness.
When boredom (3) us,
He (4) to speak.
He said, 'Son, I've made my life
Out of readin' people's faces.
Knowin' what the cards were
By the way they held their eyes.
So if you don't mind my sayin',
I can see you're out of aces,
For a (5) of your whiskey,
I'll give you some advice.'
So I (6) him my bottle,
and he drank (7) my last swallow.
Then he bummed a cigarette
And asked me for a light.
And the (8) got deathly quiet,
And his face lost all expression.
He said, 'If
You're gonna play the game, boy,
You gotta learn to play it right.'
You've got to know
When to hold 'em,
Know (9) to fold 'em
Know when to (10) away,
Know (11) to run.
You never count your money
When you're sittin' at the table.
There'll be time (12) for countin'
When the dealin's done.
Now (13) gambler knows

The secret to survivin'
Is knowin' what to throw away
And knowin' (14) to keep.
'Cause every hand's a winner
And every hand's a loser
And the best you can hope for
Is to die in your sleep.'
And (15) he (16) speakin',
He (17) back toward the window,
Crushed out his cigarette
And faded off to sleep.
And somewhere in the darkness,
The gambler he broke even.
And in his (18) words I found
An ace that I (19) keep.
You've got to know
When to hold 'em,
Know when to fold 'em
Know (20) to (21) away,
Know when to run.
You (22) count your money
When you're sittin' at the table.
There'll be time (23) for countin'
When the dealin's done.
You've got to know
When to hold 'em,
Know (24) to fold 'em
Know when to walk away,
Know (25) to run.
You never count your money
When you're sittin' at the table.
There'll be time enough for countin'
When the dealin's done.

## SUB inglés

## 1. train

- 2. both
- 3. overtook
- 4. began
- 5. taste
- 6. handed
- 7. down
- 8. night
- 9. when
- 10. walk
- 11. when
- 12. enough
- 13. every
- 14. what
- 15. when
- 16. finished
- 17. turned
- 18. final
- 19. could
- 20. when
- 21. walk
- 22. never
- 23. enough
- 24. when
- 25. when

## Fill in the gaps