



Piano Man by Billy Joel

It's nine o'clock on a saturday
the regular crowd shuffles in
there's an old man sitting next to me
makin' love to his tonic and gin
he say, son can you play me a memory
i'm not really sure how it goes
but it's sad and it's (1)_____ and i knew it complete
when i wore a younger man's clothes
da da da de de da
da da de de da da da
sing us a song, you're the (2)_____ man
sing us a song tonight
well, we're all in the mood for a melody
and you've got us feelin' alright
now john at the bar is a (3)_____ of mine
he gets me my drinks for free
and he's (4)_____ with a joke or to (5)_____
up your smoke
but there's someplace (6)_____ he'd rather be
he says bill, i believe (7)_____ is (8)_____
me
as the smile ran away from his face
well i'm (9)_____ that i (10)_____ be a movie star
if i could get out of this place
sing us a song, you're the piano man
sing us a song tonight
well, we're all in the (11)_____ for a melody

Fill in the gaps

and you've got us feelin' alright
now paul is a real estate novelist
who never had time for a wife
and he's talking with (12)_____ who's still in the navy
and probably will be for life
and the waitress is (13)_____ politics
as the businessmen (14)_____ get stoned
yes, they're sharing a drink (15)_____ call loneliness
but it's better than drinking alone
it's a (16)_____ good crowd for a saturday,
and the manager gives me a smile
'cause he (17)_____ that it's me they've been coming
to see
to forget about (18)_____ for awhile.
and the piano sounds like a carnival
and the microphone smells like a beer
and they sit at the bar and put bread in my jar
and say "man, (19)_____ are you doin' here?"
da da da de de da
da da de de da da da
sing us a song, you're the piano man
sing us a song tonight.
well, we're all in the (20)_____ for a melody
and you've got us feelin' alright.



Answer

1. sweet
2. piano
3. friend
4. quick
5. light
6. that
7. this
8. killing
9. sure
10. could
11. mood
12. davy
13. practicing
14. slowly
15. they
16. pretty
17. knows
18. life
19. what
20. mood

Fill in the gaps