

I dance around this empty house

Tear us down

Throw you out

Screaming down the halls

Spinning all around and now we fall

Pictures framing up the past

Your taunting smirk behind the glass

This museum full of ash

Once a tickle

Now a rash

| This (1) | to be a funho | use | | |
|------------------------------------|---------------|------|--------------|--|
| But now it's full of | (2) | clow | ns | |
| It's (3) t | to (4) | | the countdow | |
| I'm gonna burn it down, down, down | | | | |

I'm gonna burn it down

Nine, eight, seven

Six, five, four, three, two, one, fun

Echoes knocking on locked doors

All the laughter from before

I'd rather live out on the street

Than in this haunted memory

I've called the movers

Called the maids

We'll try to exorcise this place

Drag my mattress to the yard

Crumble tumble

This used to be a funhouse

But now it's full of (5)_____ clowns
It's time to (6)____ the countdown

Fill in the gaps

| I'm gonna burn it down, down, down | | |
|-------------------------------------|--|--|
| This used to be a funhouse | | |
| But now it's full of evil clowns | | |
| It's (7) to start the countdown | | |
| I'm gonna burn it down, down, down | | |
| I'm gonna burn it down | | |
| Nine, eight, seven | | |
| Six, five, four, three, two, one | | |
| Fun | | |
| Oh | | |
| I'm crawling through the doggy door | | |
| My key don't fit my (8) no more | | |
| I'll change the drapes | | |
| I'll (9) the plates | | |
| I'll find a new place | | |
| Burn this fucker down | | |
| (Do do do do dodo do) | | |
| (Do do do do dodo do) | | |
| (Do do do dodo do) | | |
| (Do do do dadadada) | | |
| Nine, eight, seven | | |
| Six, five, four, three, two, one | | |
| This used to be a funhouse | | |
| But now it's full of evil clowns | | |
| It's time to start the countdown | | |
| I'm gonna burn it down, down, down | | |
| I'm gonna burn it down | | |



- 1. used
- 2. evil
- 3. time
- 4. start
- 5. evil
- 6. start
- 7. time
- 8. life
- 9. break

Fill in the gaps

https://www.subingles.com