



Fill in the gaps

Phenomenon by Thousand Foot Krutch

If you're like us, calling all riders
Roll up beside us, no place to hide us
All (1)_____ fighters, let's unite us
Switch on (2)_____ nitrous and let's go
Destination for navigation
Man up ya stations, (3)_____ the sensation
Surround invasion with communication
Move quick, we might avoid contamination
Down, here comes the sound
Everyone pound your feet to this phenomenon
Now, let's make it loud
Let's show 'em all how you move to this Phenomenon
Roll, open your soul
Maybe (4)_____ control inside of (5)_____ phenomenon
Just let yourself go
And let everyone know you move to this phenomenon
Don't let (6)_____ spiders crawl up beside us
They want to bite us, inject the virus
Raise up your lighters, praise to the righteous
We need You to guide us
Get prepared to go!
If you're like us, calling all riders
Roll up beside us, no place to hide us
All freedom fighters, let's unite us
Switch on your nitrous and... let's... go...
Down, here comes the sound
Everyone pound your feet to this phenomenon

Now, let's (7)_____ it loud
Let's show 'em all how you move to this phenomenon
Roll, open your soul
Maybe lose control inside of this phenomenon
Just let yourself go
And let everyone know you move to this phenomenon
Can't take it anymore, shake until we move the floor
What are we waiting for? Let's go
I'm tired of being ordinary
Don't care if there's people staring
I'll rely on Your strength to carry me on
I'm not invisible like you
Next time things get a little messed up
I'll shine, but I'll never be see-through
I'm fine just trying to wake the (8)_____ up
Down, here comes the sound
Everyone (9)_____ your feet to this phenomenon
Now, let's make it loud
Let's show 'em all how you move to this phenomenon
Roll, open your soul
Maybe lose (10)_____ inside of this phenomenon
Just let yourself go
And let everyone know you move to this phenomenon
You move to this phenomenon
You move to this phenomenon



Fill in the gaps

Answer

1. freedom
2. your
3. feel
4. lose
5. this
6. these
7. make
8. rest
9. pound
10. control