



Fill in the gaps

When can I see you again by Owl City

-Hey, you moved my stump!

-I'm gonna (1)_____ it!

-I can fix it!

When can we do this again?

When can I see you again?

(2)_____ on the sky and the stars glow for you

Go see the world because it's all so brand new

Don't (3)_____ your eyes because (4)_____

future's ready to shine

It's just a matter of time, before we learn how to fly

(5)_____ to the rhythm of the night

There's something in the air you can't deny

It's been fun but now I've got to go

Life is way too short to take it slow

But before I go and hit the road

I gotta know, (6)_____ then

When can we do this again?

When can I see you again?

When can we do (7)_____ again?

I gotta know, when can I see you again?

-When can I see you again?-

Joined at the hip, yeah, your sidekick needs you

Life is a trip down the road that (8)_____ you

Look all around at all the mountains you haven't climbed

It's just a matter of time, before we learn how to fly

Welcome to the rhythm of the night

There's something in the air you can't deny

It's been fun but now I've got to go

Life is way too short to take it slow

But before I go and hit the road

I (9)_____ know, till then

When can we do this again?

When can I see you again?

When can we do this again?

I gotta know, when can I see you again?

Don't close your eyes because your future's ready to shine

It's just a (10)_____ of time, before we learn how to

fly

Welcome to the rhythm of the night

There's something in the air you can't deny

So let me know before I wave goodbye

When can I see you again?

When can we do this again?

When can I see you again?

When can we do this again?

Yeah, it's been fun but now I've got to go

Life is way too short to take it slow

But before I go and hit the road

Tell me when

When can I see you again?

When can I see you again?

-Tell me when-

When can I see you again?

Owl City - When can I see you again?



Answer

1. wreck
2. Switch
3. close
4. your
5. Welcome
6. till
7. this
8. leads
9. gotta
10. matter

Fill in the gaps