



Fill in the gaps

You Can Call Me AI by Paul Simon

A man (1)_____ (2)_____ the street

He says, Why am I soft in the middle now?

Why am I soft in the middle?

When the rest of my life is so hard!

I need a photo-opportunity

I (3)_____ a (4)_____ at redemption

Don't want to end up a cartoon

In a cartoon graveyard

Bonedigger, Bonedigger,

Dogs in the moonlight

Far away, my well-lit door

Mr. Beerbelly, Beerbelly

Get (5)_____ mutts away from me!

You know, I don't find this (6)_____

(7)_____ anymore

If you'll be my bodyguard

I can be your long lost pal

I can call you Betty

And Betty, when you call me

You can (8)_____ me AI

A man (9)_____ down the street

He says, Why am I short of attention?

Got a short little (10)_____ of attention

And whoa, my (11)_____ are so long!

Where's my wife and family?

What if I die here?

Who'll be my role-model?

Now that my role-model is

Gone, gone

He (12)_____ back down the alley

With some roly-poly, little bat-faced girl

All along, along

There (13)_____ (14)_____ and accidents

There were hints and allegations

If you'll be my bodyguard

I can be your long lost pal

I can call you Betty

And Betty, when you call me

You can (15)_____ me AI

Call me AI

A man walks down the street

It's a street in a (16)_____ world

Maybe it's the (17)_____ World

Maybe it's his first time around

He doesn't (18)_____ the language

He holds no currency

He is a (19)_____ man

He is surrounded by the sound, sound

Cattle in the marketplace

Scatterlings and orphanages

He looks around, around

He sees (20)_____ in the architecture

Spinning in infinity

He says, Amen! and Hallelujah!

If you'll be my bodyguard

I can be your long (21)_____ pal

I can (22)_____ you Betty

And Betty, when you call me

You can (23)_____ me AI

You can call me AI

...



Answer

1. walks
2. down
3. want
4. shot
5. these
6. stuff
7. amusing
8. call
9. walks
10. span
11. nights
12. ducked
13. were
14. incidents
15. call
16. strange
17. Third
18. speak
19. foreign
20. angels
21. lost
22. call
23. call

Fill in the gaps