



## Fill in the gaps

### Heroes by Alesso

We go (1)\_\_\_\_\_ in daylight  
We go undercover (2)\_\_\_\_\_ under sun  
Got a (3)\_\_\_\_\_ (4)\_\_\_\_\_ in (5)\_\_\_\_\_  
sight  
Where the (6)\_\_\_\_\_ are empty  
That's where we run  
Everyday people do  
Everyday things but I  
Can't be one of them  
I (7)\_\_\_\_\_ you (8)\_\_\_\_\_ me now  
We are a (9)\_\_\_\_\_ kind  
We can do anything  
We could be heroes  
We (10)\_\_\_\_\_ be heroes  
Me and you  
We (11)\_\_\_\_\_ be heroes  
We (12)\_\_\_\_\_ be heroes  
Me and you  
We could be  
We could be  
We (13)\_\_\_\_\_ be  
Ooh ooh ooh  
We could be  
Ooh ooh ooh  
Anybody's got the power  
They don't see it  
'Cause they don't understand  
Spin around and round for hours  
You and me we got the world in our hands  
Everyday people do  
Everyday things but I  
Can't be one of them  
I (14)\_\_\_\_\_ you hear me now  
We are a (15)\_\_\_\_\_ kind  
We can do anything  
We could be heroes  
We could be heroes

Me and you  
We could be heroes  
We could be heroes  
Me and you  
We (16)\_\_\_\_\_ be  
We (17)\_\_\_\_\_ be  
We could be  
We could be  
We could be  
Ooh ooh ooh  
We could be  
Ooh ooh ooh  
We could be  
Ooh ooh ooh  
We (18)\_\_\_\_\_ be  
Ooh ooh ooh  
We (19)\_\_\_\_\_ be  
All we're looking for is love and a little light  
Love and a little light  
(We (20)\_\_\_\_\_ be)  
All we're looking for is love and a (21)\_\_\_\_\_ light  
Love and a (22)\_\_\_\_\_ light  
We could be heroes (Oh)  
We (23)\_\_\_\_\_ be (24)\_\_\_\_\_ (Oh)  
Me and you  
We could be heroes (Oh)  
We (25)\_\_\_\_\_ be heroes (Oh)  
Me and you  
We could be (Ooh)  
We could be (Ooh)  
We could be (Ooh)  
We (26)\_\_\_\_\_ be (Ooh)  
We (27)\_\_\_\_\_ be



## Fill in the gaps

### Answer

1. hideaway
2. when
3. secret
4. side
5. plain
6. streets
7. know
8. hear
9. different
10. could
11. could
12. could
13. could
14. know
15. different
16. could
17. could
18. could
19. could
20. could
21. little
22. little
23. could
24. heroes
25. could
26. could
27. could