



## Fill in the gaps

### City On The Hill by Casting Crowns

Did you hear of the city on a hill?  
Said one old man to the other  
It once shined bright and it would be shining still  
But they all started turning on each other  
You see the poets thought the dancers (1)\_\_\_\_\_ shallow  
And the soldiers thought the poets were weak  
And the elders saw the young ones as foolish  
And the rich man never heard the poor man speak  
And one by one they ran away  
With their made up minds to leave it all behind  
And the light began to fade  
In the city on a hill  
The city on a hill  
Each one thought (2)\_\_\_\_\_ (3)\_\_\_\_\_ knew better  
But there were different by design  
Instead of standing strong together  
They let their differences divide  
And one by one they ran away  
With their made up minds to leave it all behind  
And the light began to fade  
In the city on a hill  
The city on a hill  
And the (4)\_\_\_\_\_ is searchin' still  
But it was the rhythm of the dancers  
That gave the poets life  
It was the spirit of the poets  
That gave the soldiers strength to fight  
It was the fire of the young ones

It was the wisdom of the old  
It was the story of the poor man  
That (5)\_\_\_\_\_ be told...  
It is the rhythm of the dancers  
That (6)\_\_\_\_\_ the poets life  
It is the spirit of the poets  
That gives the soldiers strength to fight  
It is the (7)\_\_\_\_\_ of the young ones  
It is the wisdom of the old  
It is the story of the poor man  
That's needing to be told...  
One by one, will we run away?  
With our made up (8)\_\_\_\_\_ to leave it all behind  
As the light (9)\_\_\_\_\_ to fade  
In the city on a hill?  
One by one, will we run away?  
With our made up minds to leave it all behind  
As the light begins to fade  
In the city on a hill?  
The city on a hill  
Come home  
And the Father's (10)\_\_\_\_\_ still  
Come home  
To the city on the hill  
Come home



**Fill in the gaps**

**Answer**

1. were
2. that
3. they
4. world
5. needed
6. gives
7. fire
8. minds
9. begins
10. calling