



## Fill in the gaps

### All Nightmare Long (Live) by Metallica

Luck  
Runs  
Out  
Crawl from the (1)\_\_\_\_\_ one more time  
Horrorific memory twists the mind  
Dark, rugged, (2)\_\_\_\_\_ and hard to turn  
Path of destruction, (3)\_\_\_\_\_ it burn  
Still life  
Immolation  
Still life  
Infamy  
Hallucination  
Heresy  
Still you run, what's to come?  
What's today?  
'Cause we hunt you (4)\_\_\_\_\_ without mercy  
Hunt you down all nightmare long  
Feel us breathe upon (5)\_\_\_\_\_ face  
Feel us shift, every move we trace  
Hunt you down without mercy  
Hunt you (6)\_\_\_\_\_ all (7)\_\_\_\_\_ long,  
yeah  
Luck  
Runs  
I crawl back in  
But (8)\_\_\_\_\_ luck (9)\_\_\_\_\_ out  
Luck  
Runs  
Out  
The light that is not light is here  
To flush you out (10)\_\_\_\_\_ your own fear  
You hide, you hide, but (11)\_\_\_\_\_ be found  
Release your crypt without a sound  
Still life  
Immolation  
Still life

Infamy  
Hallucination  
Heresy  
Still you run, what's to come?  
What's today?  
'Cause we hunt you down without mercy  
Hunt you down all nightmare long  
Feel us (12)\_\_\_\_\_ upon your face  
Feel us shift, (13)\_\_\_\_\_ (14)\_\_\_\_\_ we trace  
Hunt you (15)\_\_\_\_\_ without mercy  
Hunt you down all (16)\_\_\_\_\_ long, yeah  
Luck  
Runs  
I crawl back in  
But your luck (17)\_\_\_\_\_ out  
Out  
Then you crawl back in  
Into your obsession  
Never to return  
This is (18)\_\_\_\_\_ confession  
Hunt you down (19)\_\_\_\_\_ mercy  
Hunt you down all nightmare long  
Feel us (20)\_\_\_\_\_ upon (21)\_\_\_\_\_ face  
Feel us shift, every move we trace  
Hunt you (22)\_\_\_\_\_ (23)\_\_\_\_\_ mercy  
Hunt you down all nightmare long, yeah  
Luck  
Runs  
I crawl (24)\_\_\_\_\_ in  
But your luck runs out  
Luck runs out  
Out  
...



**Fill in the gaps**

**Answer**

1. wreckage
2. cold
3. feel
4. down
5. your
6. down
7. nightmare
8. your
9. runs
10. with
11. will
12. breathe
13. every
14. move
15. down
16. nightmare
17. runs
18. your
19. without
20. breathe
21. your
22. down
23. without
24. back