



## Doncamatic by Gorillaz

### Fill in the gaps

Doncamatic  
Down lowly  
Make up for the time you wasted  
Come slowly  
And claim (1)\_\_\_\_\_ (2)\_\_\_\_\_ you're left behind  
Close the white book  
Unpluck the (3)\_\_\_\_\_ from the game  
Cause it's time to wipe out (4)\_\_\_\_\_ the stars  
Get on the fame  
The song is not the same  
When we're all (5)\_\_\_\_\_ out  
Played out, all (6)\_\_\_\_\_ out  
They said the (7)\_\_\_\_\_ is all played out  
Played out, all played out  
Tell me did you (8)\_\_\_\_\_ that?  
Don't (9)\_\_\_\_\_ down  
Even if it's only to escape  
Just down, low down  
Before somebody steals the place  
Close the white book  
Unpluck the brain from the game  
'Cause it's (10)\_\_\_\_\_ to wipe out till the stars  
Get on the fame  
And the conversation's over  
We're all played out  
Played out, all played out  
(Talk to me, talk to me...)  
You see the member is all (11)\_\_\_\_\_ out  
Played out, all (12)\_\_\_\_\_ out

(Talk to me, talk to me...)  
Tell me did you (13)\_\_\_\_\_ that?  
Doncamatic  
Down lowly  
Make up for the time you wasted  
Come slowly  
Claim back the boy  
You left behind and close the white book  
Unpluck the brain (14)\_\_\_\_\_ the game  
It's (15)\_\_\_\_\_ to (16)\_\_\_\_\_ out  
Till the bar get on the fame  
The song is not the same  
When we're all played out  
Played out, all (17)\_\_\_\_\_ out  
(Talk to me, (18)\_\_\_\_\_ to me...)  
You see the member is all played out  
Played out, all (19)\_\_\_\_\_ out  
(Talk to me, talk to me...)  
The song is not the same  
When we're all (20)\_\_\_\_\_ out, played out  
(Talk to me, (21)\_\_\_\_\_ to me...)  
The song is not the same  
When we're all played out, played out  
Played out, (22)\_\_\_\_\_ out  
(Talk to me, talk to me...)  
Tell me did you feel that?



**Fill in the gaps**

**Answer**

1. back
2. before
3. brain
4. till
5. played
6. played
7. member
8. feel
9. slow
10. time
11. played
12. played
13. feel
14. from
15. time
16. wipe
17. played
18. talk
19. played
20. played
21. talk
22. played